Mark Shunney

Santa Cruz, California

Manager and leader in exhibition design, exhibition preparation, film and digital technology, administration, facilities management, curation and teaching.

Education

Masters of Fine Arts, Sculpture

Rhode Island School of Design -- Providence, RI

1997

Bachelor of Fine Arts, Sculpture *University of Massachusetts Dartmouth -- North Dartmouth, MA*1995

Notable Skills

Team management: Lead, inspire, and communicate effectively with cross-functional teams, develop high-impact professional organization on lean budgets; hiring & recruiting, project management, production oversight, presentations, facilities management.

Digital vision. New media technology in public and private exhibition environments, digital and video projection, InDesign, SketchUp, Adobe Photoshop CS, Adobe Illustrator CS, Google Apps, Filemaker Pro, MS Word/Excel, Quickbooks, Constant Contact, Cruzbuy, Cruzpay.

Visual display production. Installation and deinstallation of works, manage special fabrication requirements; graphics, wall construction and painting; lighting; display fixtures and mounts. Art handling and conservation.

Technical expertise. Digital, audio and video installations, rigging, best museum practices, power machinery, table saw, various chop/radial saws, all hand and power tools, metal welding, model making, mold making, painting, plastering and foundry work.

Employment History

Exhibition Designer / Museum Preparator

Anderson Collection at Stanford University, 2018 - Current Stanford University

Lead art installation, handling and conservation of artworks at the Anderson Collection. Oversee the permanent collection, temporary exhibitions and outdoor public artworks.

Key Achievements:

- Produced and oversaw the installation & de-installation of museum scale exhibitions, including the removal and return of all artwork from the building for building restoration
- Completed exhibitions with Elizabeth Murray, Kerry Tribe, Kiyan Williams, Jim Campbell and numerous group exhibitions

- Operating a state of the art storage facility and museum. The building was completed in 2014.
- Exhibition design in all the temporary exhibitions, and refreshing the permanent exhibitions

Gallery Manager / Lead Art Preparator / Registrar

Mary Porter Sesnon Art Gallery, 2011 - 2018 University of California Santa Cruz

Lead art installation, handling and conservation of artworks at the Sesnon Art Gallery. Manage the Charles Griffin Farr collection, gallery archive, and gallery operations.

Key Achievements:

- Produced and oversaw installation & de-installation for exhibitions while meeting extremely tight deadlines
- Developed a high-performing creative team to work with installation, administration and production
- Curatorial endeavors have led to exhibiting international award winning artists Helen and Newton Harrison

Exhibition Manager

Digital Arts New Media Program, 2017 University of California Santa Cruz

Managed the 2017 Digital Arts New Media MFA exhibition. The project consisted of seven artist installations.

Key Achievements:

Activated the entire 3rd floor Digital Arts Research Center building with the exhibition.

Exhibition Producer / Senior Art Preparator

ZERO 1 Art and Technology, 2013-2014

Worked closely with the director, curator and eight artists on two exhibitions: Patent Pending and the 2014 ZERO1 Fellowship/x exhibition. Daily operations included coordinating schedules, shipping and storage, contractor hiring, directing art handling, shipping and storage. Oversaw daily operation of exhibition which required knowledge of software, mechanics, and managing technical artworks.

Key Achievements:

- Established a new footprint for the exhibition space, utilizing my design and fabrication of mobile and structural walls
- Maximized profitability by carefully controlling budgets, developing accurate price quotes, and successfully designing and fabricating certain features within the scope of our team

Exhibition Producer

ZERO 1 Art and Technology, 2012 - 2013

Lead an award-winning production teams to successfully install and exhibit the works of twenty three international artists exhibiting in the 2012 ZERO 1 Biennial. Daily operations included coordinating schedules, shipping and storage, contractor hiring, directing art handling, shipping and storage. Oversaw daily operation of exhibition which required knowledge of software, mechanics, and managing technical artworks. Managed twenty three international artists and a team of three art installers, in my duties I reported to the program manager and four international curators.

Key Achievements:

- Team was awarded the <u>2013 AIA SF Merrit Award</u> for excellence in exhibition design and execution
- Acting liaison to contractors to complete the construction of the 10,000 square foot exhibition space
- Maximized profitability by carefully controlling budgets, developing accurate price quotes, and successfully negotiating vendor contracts
- Successfully managed relations with curators, artists and core team members of the installation crew

Fine Art Finisher / Manager

John Chandler Decorative Arts, 2006 - 2008

Developed a line of fine finishes for museum quality furniture and interior finishes. Managed studio operations with a total of two other workers.

Key Achievements:

- Clients included: the entire line of SummerHill Furniture (based in Menlo Park, CA)
- Developed a steady pace of deliverables; from production to shipping

Art Services / Project Manager

MS Art Services, 2001 - 2006

Owned and operated this New York based Art Service company. Managed a cross-functional team. The crews varied from 2-4 members. Oversaw museum exhibitions, museum art exhibition production, logistics, artist museum production and art handling.

Key Achievements:

- Clients included: Laurie Anderson, Mark Dion, Andrea Zittel, Museum of Modern Art (NYC), Matthew Marks Gallery, Daniel Reich Gallery, Public Art Fund, Italian American Museum
- Installed Mark Dion's exhibition for the 2004 reopening of MoMA
- Restored and Installed Andrea Zittel's Deserted Islands in the pond in Central Park

Head Art Preparator / Project Manager

Socrates Sculpture Park (part of NYC Parks) 2003-2004

Managed relations with a group of 15 artists and a team of 7 installation crew members. Oversaw the production of 15 site-specific museum quality artworks and was responsible for the safety concerns within the public park.

Key Achievements:

- Managed billboard projects with artist Gregory Crewdson and Edward Burtynsky
- Managed and maintained the daily operation of the work in the exhibitions

Head Art Preparator / Registrar

Andrea Rosen Gallery, 1999 - 2001

Skillfully directed the production of approximately ten group and solo exhibitions per year. Managed a cross-functional team. Oversaw exhibiting museum scale artist's production, logistics, and operations to ensure functionality. Worked as the facilities manager for the new building and exhibition space.

Key Achievements:

- Managed database (Art Gallery Systems) of incoming and outcoming art inventory
- Managed the final construction of the 5,000 square foot building. Oversaw daily operation of facilities and relations with the general/subcontractors

Studio Assistant

Ursula von Rydingsvard Studios, 1996 - 1998

Operated and maintained two studio locations containing a comprehensive woodshop and storage. Managed and maintained on-site studio production and national public art commissions.

Key Achievements:

 Built and installed permanent public art projects at Providence, Rhode Island airport, Microsoft campus in Seattle, Washington, private commission in Sebastopol, California and a solo exhibition in Galerie Lelong, NY,NY

References available upon request.